

## Mosaic filter multi-spectral imaging

### Abstract

Multi-spectral imaging will be done using a solid-state detector array (e.g. a CCD), a mosaic filter mask and simple collection optics.

### Introduction

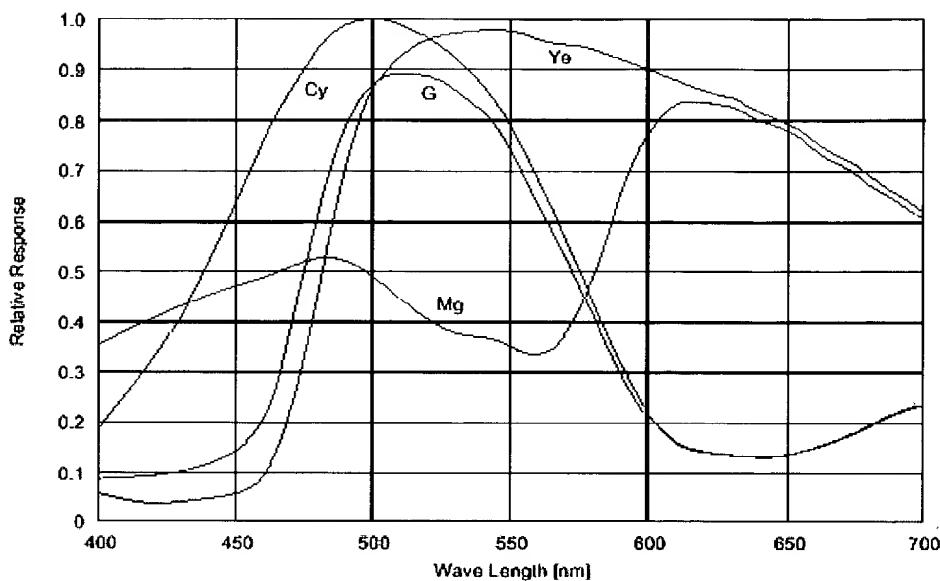
A solid-state detector chip, either a CCD or CMOS, merely functions as a photon counter. The process of defining physical parameters that influence which photons are actually counted broadly defines spectroscopy. Imaging can also be done if spatial information is preserved. To accomplish this, an ordered array of pixel-sized filters can mask the CCD or CMOS chip. These filters will define which photons will be detected. With sufficient resolution, this filter mosaic will be binned in a 2 x 2 or 3 x 3 (or higher order) matrix, allowing 4 or 9 (or more) optical bands respectively. Essentially, 3-dimensions of information will be derived from a 2-dimensional layout of pixels. The binned pixels provide the 3<sup>rd</sup> dimension spectral information, while the binned groups define the x and y position.

### On-chip spectroscopy

When optical filters of varying known properties are spatially distributed in an ordered fashion, a great deal of information can be gained. This process can very specifically define which photons reach the detector at which exact location. By accounting for the various pixels of the chip and by binning them according to a specific color scheme, specific spectroscopic information can be gathered in a very simplistic manner. This concept is currently in use for color CCD video chips. By increasing the number of color bands recorded, from the 2 x 2 Cy, G, Ye and Mg to 9 bands, in a 3 x 3 binning matrix or beyond, precise spectroscopic values can be derived with a reasonable spatial representation. This is graphically represented below.

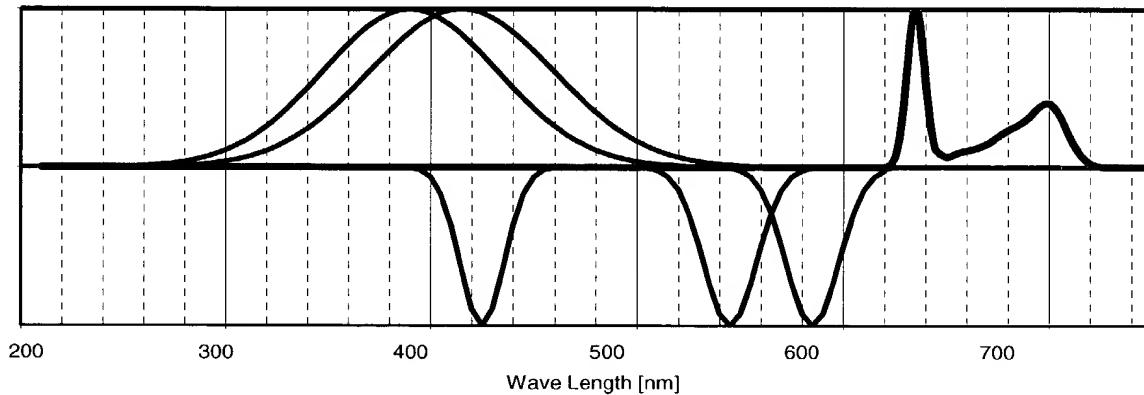
Cy	Band 1	Band 2
Band 3	G	Band 4
Mg	Band 5	Ye

The spectral response for the effective RGB image is achieved through the standard cyan, green, yellow and magenta filter dyes as represented below.



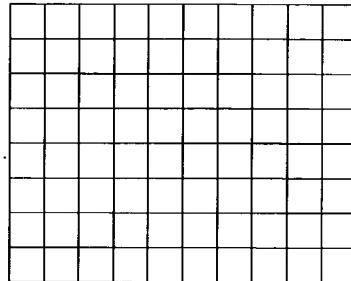
The remaining bands could have customized spectral signatures, for example peaks that could have their maxima correlate to those of specific compounds. In the following example, Bands 1 to 5 correlate to compounds used to spectroscopically detect cancer and pre-cancer in the cervix.

- Band 1:  $390 \text{ nm} \pm 10 \text{ nm}$ , Collagen
- Band 2:  $410 \text{ nm} \pm 10 \text{ nm}$ , Elastin And Oxy-Hemoglobin
- Band 3:  $545 \text{ nm} \pm 10 \text{ nm}$ , Oxy-Hemoglobin
- Band 4:  $580 \text{ nm} \pm 10 \text{ nm}$ , Oxy-Hemoglobin
- Band 5:  $635 \text{ nm} \pm 10 \text{ nm}$ , PP IX (ALA)



The  $3 \times 3$  binning represents one spatial "pixel," an  $8 \times 10$  array of which is shown below. Spatially, this chip has 80 "pixels", while the actual chip would have 720 pixels when using a  $3 \times 3$  binning mode. Modern CCD chips have as many as several Megs of pixels. Since the actual chip pixel size is on the order of  $5 \mu\text{m}$  or below, reasonable

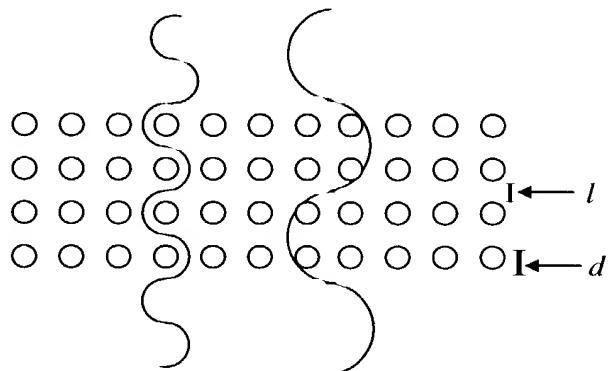
spatial resolution will still be retained. With the appropriate filter mosaic, the spatial resolution would still equal that of a several 100,000 pixel gray-scale chip with "pixel" sizes of 15  $\mu\text{m}$  or less.



The photons that pass through the filter mosaic will be of a very specific wavelength. The unfortunate aspect of this technique is the loss of signal. 1/9<sup>th</sup> of the photons would reach the detector to do spectroscopy, if their energy matches the spectroscopic bands being looked at. Using high QE CCD chips and minimizing collection optics, the best system QE would still be under 5%.

#### Filter Mosaic Technology

This technology is dependent on the ability to manufacture a filter mosaic in the appropriate size dimension to effectively overlay and match the pixels of the chip, which is on the order of 5  $\mu\text{m}$ . The general dye techniques used for RGB filters produce bands too broad to allow for highly resolved spectroscopy (see spectra above), while still appropriate for the spotting camera function of the chip. The filter resolution will come from uniformly dispersed discretely sized nanometer polystyrene spheres that will produce narrow optical windows through which only photons of very specific energies can travel. The concept utilizes the particle nature of light in that a specific wavelength and certain harmonics can physically pass through an ordered array of particles, as is shown in the diagram. Other wavelengths are physically blocked and higher harmonics can be blocked by a bandpass filter.



In the diagram, if the desired transmission wavelength is 400 nm, for example, the particle diameter,  $d$ , plus the inter-particle length,  $l$ , must equal half the desired wavelength, 200 nm. Adjusting  $d$  and the optically clear surfactant lengths  $l/2$ , will determine the band width of the optical filter. A larger  $l$  will produce a wider band.

By utilizing current lithographic microchip manufacturing processes, effective masking can be achieved to allow for filter construction.

### Polystyrene nanoparticles

Uniform polystyrene spheres can be synthesized from its molecular precursors by creating a single mass nucleation event in a solution, and then terminating growth by temperature or surfactant manipulation at a later defined time. The particles can retain their solubility through organic functionalization. This would then allow for their solubility in a resist for transport to the filter construction. The functionalization chain length would also define the inter-particle distance, thereby influencing the resolution of the passable optical band. Once the resist has been deposited in its appropriate location, subsequent drying would cause a dense close packed array of the spheres, again with the spacing determined by the surfactant molecules used for functionalization.